



Jackson Hole United Cup Tournament Rules

May 18th and May 19st, 2024

Location: The Tournament will be held in Jackson, WY. Games will be played at various locations throughout the community.

Tournament Check-In: Team check-in will be online. Complete details will be communicated to team officials prior to the roster deadline.

Required Documents:

- Medical Releases for every player.
- Electronic copy of current year official roster from state affiliate.
- Current year player passes for every player from state affiliate.
- State permission to travel paper from state affiliate for non-Region IV teams.
- Guest player permission from state affiliate.

All games will be played under FIFA rules modified by the USYSA/WSA for youth competition. Each team will play a minimum of three games.

Rules regarding conduct of spectators, coaches, and players will be in accordance with FIFA rules and regulations and outlined below.

Bracketing: All teams will be guaranteed a minimum of three (3) matches. Brackets will be populated based on age of players and other factors to create a competitive bracket and is at the discretion of the Tournament Committee. The Tournament Committee reserves the right to combine age

groups as necessary. The tournament is not responsible for registration forms filled out incorrectly.

Eligible Players: No player can play on more than one (1) team at any point during this tournament. Any team playing an illegal, ineligible, or non-rostered player will forfeit that game or games and will no longer be eligible to participate in any additional games. Guest players must register through GotSport or be written in at the bottom of the roster. A player may only play for one (1) team during the tournament.

Age Determination: The player's playing age is determined by the USYSA guidelines.

Game Duration:

Age Group	Game Length	Ball Size	Players On The Field	Max Guest Players
U8	2 - 20 minute halves	#3	4	3
U9-U10	2 - 25 minute halves	#4	7	3
U11-U12	2 - 30 minute halves	#4	9	4
U13-U14	2 - 35 minute halves	#5	11	5
High School	2 - 40 minute halves	#5	11	5

ROSTER SIZE:

- The roster of each 4v4 team shall have a maximum of 8 players.
- The roster of each 7v7 team shall have a maximum of 14 players.
- The roster of each 9v9 team shall have a maximum of 16 players.
- The roster of each 11v11 team shall have a maximum of 22 players with only 18 players in uniform and participating per game.

The roster freeze date is May 15, 2024.

Modified Rules:

U8 Division

1. Intentional heading will result in an indirect free kick to the opposing team from the spot of the infraction.
2. All free kicks are indirect, including kickoff, goal kicks and corner kicks.
3. Goal kicks and corner kicks should be taken in the general vicinity of the respective goal or corner.
4. During a goal kick the opposing team must retreat and remain on their defending half until the goal kick has been played by any player other than the player taking the goal kick or until the ball has crossed over the half line. Infractions by the defending team will result in retaking the goal kick.
5. Any Players may play the ball at any location on the field. There is no offsides.
6. No goal keepers. The restart for handling is an indirect free kick where the offense occurred.
7. Incorrect Throw-Ins will have a "redo" with explanation.
8. No Cards will be given. The Referee will use "Teachable Moments" within the game to promote the rules, sportsmanship, and fair play.

U9-U10 Division

1. Intentional heading will result in an indirect free kick to the opposing team.
2. When the goalkeeper has the ball in his or her hands during play from the opponent, the opposing team must move behind the build out line until the ball is put into play.
3. Punts and drop kicks are not allowed. If a goalkeeper punts or drop kicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense.
4. After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal.
5. Before the ball is kicked, players on the kicking team may stand anywhere on the field, including inside the penalty area.

6. The ball is in play when it is kicked and clearly moves. In other words, as soon as a member of the kicking team kicks, or tries to kick the ball, and the ball visibly moves or begins to roll, the ball is in play. As soon as the ball is in play, other members of the kicking team may play it (inside the penalty area) and defenders may cross the build out line.
7. The goalkeeper (or another player on the kicking team) can wait to put the ball into play once all opponents are behind the build out line or he or she can release it sooner but does so accepting the positioning of the opponents and the consequences of how play resumes.
8. The build out line will be used to denote where the offside offense begins.
9. Players cannot be penalized for an offside offense between the halfway line and the build out line.
10. Players can only be penalized for an offside offense between the build out line and goal line.

U11-U12 Division:

1. Intentional heading will result in an indirect free kick to the opposing team.

Withdrawn Teams: No teams will be scheduled until payment is received. If a team withdraws after the schedule is published, no money will be refunded.

Financial Responsibility: The tournament officials or any member of the tournament board or sponsor will not assume any financial responsibility or liability for any injuries or illnesses occurring during and/or while traveling to or from the Jackson Hole United Cup tournament. The individual team assumes all financial responsibility and liability.

Forfeits: Teams failing to be previously check-in with the Field Reps at their designated fields five (5) minutes after their scheduled kick-off time will forfeit the game. Teams must have a minimum of seven (7) players present for U12-U18, five (5) for U10, and three (3) for U8. Forfeiture shall result in the awarding of eight (8) points to the non-forfeiting team.

Referees: The tournament will employ a USSF certified referee assignor. USSF certified referees will be employed for the duration of the event, and USSF referee rules, policies and procedures will be followed.

Abandonment: The results of any game terminated because of abandonment, defined as misconduct by players, coaches, and/or spectators as called by the referee, shall be based on the score at the time of abandonment. However, at no time shall the non-abandoning team be awarded less than eight (8) points. The abandoning team shall have two (2) points deducted from its point total.

Inclement Weather: The tournament director or designee reserves the right to not allow a game to be played in inclement weather if there is a possibility of injury to players or damage to the playing surface. In the event of inclement weather, the Tournament Committee has authority to:

- Relocate or reschedule
- Change the duration of any non championship games
- Cancel the match
- Change the division structure

If, because of inclement weather or for other reasons, play is halted and the match cannot be finished during the scheduled time, the scores shall stand if at least half of the match was completed.

If a championship match is suspended for any reason, play will resume at a time, date, and location so designated by the tournament director.

Home/Visiting Teams: Team Jerseys: The home jersey should be light-colored, visiting team wears dark. Home team will change colors if there is a color conflict.

GAME BALL: The home team will present 3 game balls to the referee before the game.

Substitutions: Unlimited substitutions by either team may be made, with the permission of the referee at the following time:

- Prior to any throw in
- Prior to any goal kick
- After a goal is scored by either team
- Injury if play is stopped, one for one

Coaching: No excessive coaching from the sidelines will be allowed. Coaches must stay in the technical area. The coach is responsible for all spectators. Warning may be issued by coached for unruly spectators and coaches can be ejected from the game. Unruly spectators will be asked to leave the premises. Failure to comply may cause a team to forfeit the game.

Scoring: Scoring will be based on a 10-point system. There will be no overtime or tie breakers in the flight rounds.

Teams shall be awarded points for games as follows:

Win	6 points
Forfeit	8 points
Tied	3 points
Loss	0 points
Shutout	1 point for holding the other team scoreless.

One (1) point for each goal scored, up to a maximum of three (3) for each team, regardless of whether the team wins, loses, or ties.

Any **red card** infraction will result in the loss of 3 points from the team's standing.

Tie Breakers: In the event of a tie during championship matches or when a winner is required.

- U8 the tiebreaker will be one (1) extra time of five-minutes. If still tied at the conclusion of extra time, a second extra time of five-minutes. Repeat as needed until a winner is determined.
- U10 through U12 the tiebreaker will be one (1) extra time of ten-minutes. If still tied at the conclusion of extra time, proceed to USSF penalty kick procedures to determine winner.

- U13 through HS the tiebreaker will be one (1) extra time of fifteen minutes. If still tied at the conclusion of extra time, proceed to USSF penalty kick procedures to determine winner.
- There is no “golden goal” in extra time.

Standings: If ties when all games in flight play are complete, standings will be determined as follows:

1. Winner of any head-to-head game (disregard if more than 2 teams tied)
2. Goal differential (goals scored minus goals allowed- max of 3 per game)
3. Most goals scored (Max of 3 per game)
4. Least goals allowed (no Max)
5. Shutout wins (forfeits not counting)
6. If a three-way tie exists after evaluating steps 1-5 a three-way coin flip will be conducted 30 minutes prior to the scheduled start of the appropriate semi-final or final game. All three teams in the tie will simultaneously flip coins. The two teams with matching results will go on to #7
7. FIFA kicks from the penalty mark

Sportsmanship:

1. Unsportsmanlike conduct exhibited by players, coaches, or spectators, will be reported by the referees to the tournament committee. Spectators displaying unsportsmanlike conduct may earn a red or yellow card for the coach of the team they are supporting.
2. A player receiving a red card or two yellow cards in one game shall be expelled from the game and cannot be replaced. Furthermore, this player is automatically disqualified from participating in their teams next scheduled tournament game.
3. A coach that gets ejected from a game shall be expelled from the game, must leave the field of play to the satisfaction of the referee, and is automatically disqualified from coaching their team at any time during the next scheduled tournament game.

4. **If a player or coach is ejected (red carded) from a game for fighting, the player or coach** will not be permitted to play or coach in any other game in the tournament. Furthermore, any player coach, or spectator who physically strikes a referee will be ejected from the tournament, the State Organization will be contacted for disciplinary action and law enforcement officials may be notified.
5. Any player or coach receiving a red card or two yellow cards in one game, who then plays or coaches in the teams next tournament game will cause their team to automatically forfeit the game and the game shall be scored as if a forfeit had occurred.

Sideline Policy: During the play of any game, all members of the team not on the field of play shall remain in their designated team area behind any drawn team line or at least 5 feet from the touch line, except for an impending substitution. All spectators shall remain at least 5 feet from touchlines, or goal lines, unless spectator lines establish a different distance. Parents and spectators should be on the opposite side of the field from the benches. Spectators are not allowed to observe the game from behind the goal line.

Protest: No protest or appeals will be accepted or considered. The decision of the referee is final.

Pets: Pets are NOT ALLOWED at the soccer complex at any time during the tournament. Please make sure your families know this. We will be enforcing this strongly! Only certified service dogs with their vests are allowed.

Alcoholic Beverages and Smoking: Use of alcoholic beverages and smoking are prohibited on all fields.

General Policies:

1. The tournament committee reserves the right to decide on all matters pertaining to the tournament that may not be addressed in these guidelines and its decision will be final.
2. The referee tent or referee gathering area is off limits to players, coaches, and spectators, unless accompanied by a tournament official

or representative or to retrieve a player pass. No harassment or verbal abuse will be tolerated.

3. The Tournament retains the right to eject any coach, player or spectator during the tournament that does not obey or respect requests or rulings of the referee.

Awards: First and Second place teams will be awarded in all age divisions. Awards will be based on the maximum roster size allowed in each group as approved in the application to host documentation.